

Date

Bronze Waistcoat

4

07/02/2010

GROUP A	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	Breaks	M/Played	M/Won	F/Won	F/Lost	Fr/Diff	F/Average	Pos/wins	Pos/Frames	Final Position
1 Dan Legassick	3				3				2																				40,43	3	1	8	3	5	1.667	1		1
2 Chris Coumbe	0					3																				3				3	0	6	6	0	0.000	3		3
3 Adam Lewin		1			0																					1				3	0	2	9	-7	-2.333	3		4
4 Cody Hall			3			2			3																				48	3	1	8	6	2	0.667	1		2
5																													0	0	0	0	0	#DIV/0!	3			
6																													0	0	0	0	0	#DIV/0!	3			
7																													0	0	0	0	0	#DIV/0!	3			
8																													0	0	0	0	0	#DIV/0!	3			

Group Ranking	KO Ranking	Total Ranking
200	500	700
160		160
150		150
180	400	580
#N/A		#N/A
#N/A		#N/A
#N/A		#N/A
#N/A		#N/A

Dan Legassick
Chris Coumbe
Adam Lewin
Cody Hall

GROUP B	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	Breaks	M/Played	M/Won	F/Won	F/Lost	Fr/Diff	F/Average	Pos/wins	Pos/Frames	Final Position
1																														0	0	0	0	0	#DIV/0!	1		
2																														0	0	0	0	0	#DIV/0!	1		
3																														0	0	0	0	0	#DIV/0!	1		
4																														0	0	0	0	0	#DIV/0!	1		
5																														0	0	0	0	0	#DIV/0!	1		
6																														0	0	0	0	0	#DIV/0!	1		
7																														0	0	0	0	0	#DIV/0!	1		
8																														0	0	0	0	0	#DIV/0!	1		

Group Ranking	KO Ranking	Total Ranking
#N/A		#N/A
#N/A		#N/A
#N/A		#N/A
#N/A		#N/A
#N/A		#N/A
#N/A		#N/A
#N/A		#N/A
#N/A		#N/A

GROUP C	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	Breaks	M/Played	M/Won	F/Won	F/Lost	Fr/Diff	F/Average	Pos/wins	Pos/Frames	Final Position
1																														0	0	0	0	0	#DIV/0!	1		
2																														0	0	0	0	0	#DIV/0!	1		
3																														0	0	0	0	0	#DIV/0!	1		
4																														0	0	0	0	0	#DIV/0!	1		
5																														0	0	0	0	0	#DIV/0!	1		
6																														0	0	0	0	0	#DIV/0!	1		
7																														0	0	0	0	0	#DIV/0!	1		
8																														0	0	0	0	0	#DIV/0!	1		

Group Ranking	KO Ranking	Total Ranking
#N/A		#N/A
#N/A		#N/A
#N/A		#N/A
#N/A		#N/A
#N/A		#N/A
#N/A		#N/A
#N/A		#N/A
#N/A		#N/A

GROUP D	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	Breaks	M/Played	M/Won	F/Won	F/Lost	Fr/Diff	F/Average	Pos/wins	Pos/Frames	Final Position
1																														0	0	0	0	0	#DIV/0!	1		
2																														0	0	0	0	0	#DIV/0!	1		
3																														0	0	0	0	0	#DIV/0!	1		
4																														0	0	0	0	0	#DIV/0!	1		
5																														0	0	0	0	0	#DIV/0!	1		
6																														0	0	0	0	0	#DIV/0!	1		
7																														0	0	0	0	0	#DIV/0!	1		
8																														0	0	0	0	0	#DIV/0!	1		

Group Ranking	KO Ranking	Total Ranking
#N/A		#N/A
#N/A		#N/A
#N/A		#N/A
#N/A		#N/A
#N/A		#N/A
#N/A		#N/A
#N/A		#N/A
#N/A		#N/A

GROUP WINNERS

1. 2/4 winners from each group will advance to the final knock-out stages.

2. Matches won will first decide the winners.

3. If two or more players in any Group have an equal number of wins at the end of the Round Robin Stages, the following procedures will apply to determine the Pos of the qualifiers of that group:-

- If two or more players have an equal number of wins, the better or best will be the player with the best Frame Difference.
- If still equal, the results of the matches between the players concerned will be the determinant for the winner between them.
- If a tie is still involved, the best differential in the matches of the tied players will be the determinant.
- If a tie is still involved total aggregate points from all matches are will determine the winner.
- If the end result is still equal a one-frame play-off using frame scores shall determine the winner. A re-spotted black will be the final decider if needed.

Position	* Points	Winner	Points
1	200	Winner	500
2	180	Runner-up	400
3	160	Losing Semi finalist	300
4	150	Losing Quarter finalist	200
5	140	Losing 8 from last 16	100
6	130		
7	120		
8	110	(* includes 100 points for attending)	

Scroll down for the knock-out results

Round Robin Best of 3 Frames

Semi Final

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Final

Dan Legassick	3
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33,32,32cl



Cody Hall	0
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