

Date

Gold Waistcoat

1

20/11/2010

GROUP A	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	Breaks	M/Played	M/Won	F/Won	F/Lost	Fr/Diff	F/Average	Pos/wins	Pos/Frames	Final Position
1 Darren Hall	2			0					0				0					1			1				2			54	7	2	6	12	-6	-0.857	6		7	
2 Dale Branton	1			0					0				2					1			2				0			87cl,61	7	2	6	11	-5	-0.714	6		6	
3 Sam Baird		2		2					2			2								2			2		2			103,74,70,59,59	7	7	14	3	11	1.571	1		1	
4 Alan Hurley		1		2		2			2				0							2			2		2			51,50,44,40	7	5	11	5	6	0.857	2	2	2	
5 Steve Brookshaw		2		2		2			2				2							2			0		2				7	5	10	7	3	0.429	2	3	3	
6 Michael Rogers		1					1		1				2							0				1	1				7	0	5	14	-9	-1.286	8		8	
7 Wayne Branton			2				1		1			2			1					2			2		0			80,78,56,49,44	7	4	10	8	2	0.286	4		4	
8 Michael Day			0				2		1			2	2							2			0				1	71	7	3	8	10	-2	-0.286	5		5	

Group Ranking	KO Ranking	Total Ranking	
120		120	Darren Hall
130		130	Dale Branton
200	500	700	Sam Baird
180	200	380	Alan Hurley
160	400	560	Steve Brookshaw
110		110	Michael Rogers
150	200	350	Wayne Branton
140		140	Michael Day

GROUP B	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	Breaks	M/Played	M/Won	F/Won	F/Lost	Fr/Diff	F/Average	Pos/wins	Pos/Frames	Final Position
1 Dan Legassick	2								0			2							1			2			0				6	3	6	7	-1	-0.167	4		4	
2 Haydon Pinhey	0				0				2			0							1			2							6	2	5	9	-4	-0.667	5		6	
3 John Corry		0			0				2				0						1			2			0				6	0	1	12	-11	-1.833	7		7	
4 Andy Neck		2			2			2					0							2			2		2			138tc,67,55,47,46,41,40	6	6	12	2	10	1.667	1		1	
5 Darran Lock		2			2			1				2	2						1			2		1		2		44,41	6	4	10	6	4	0.667	2	3	3	
6 Grant Cole		1							2			2	2						2			1		2		1		57,54,41	6	4	10	5	5	0.833	2	2	2	
7 Neil Chiswell							1				0		2						2			1				0			6	2	6	9	-3	-0.500	5		5	
8																													0	0	0	0	0	#DIV/0!	7		7	

Group Ranking	KO Ranking	Total Ranking	
150	300	450	Dan Legassick
130		130	Haydon Pinhey
120		120	John Corry
200	500	500	Andy Neck
160	200	360	Darran Lock
180	200	380	Grant Cole
140		140	Neil Chiswell
#N/A		#N/A	0

GROUP C	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	Breaks	M/Played	M/Won	F/Won	F/Lost	Fr/Diff	F/Average	Pos/wins	Pos/Frames	Final Position
1																														0	0	0	0	0	#DIV/0!	1		
2																														0	0	0	0	0	#DIV/0!	1		
3																														0	0	0	0	0	#DIV/0!	1		
4																														0	0	0	0	0	#DIV/0!	1		
5																														0	0	0	0	0	#DIV/0!	1		
6																														0	0	0	0	0	#DIV/0!	1		
7																														0	0	0	0	0	#DIV/0!	1		
8																														0	0	0	0	0	#DIV/0!	1		

Group Ranking	KO Ranking	Total Ranking	
#N/A		#N/A	0
#N/A		#N/A	0
#N/A		#N/A	0
#N/A		#N/A	0
#N/A		#N/A	0
#N/A		#N/A	0
#N/A		#N/A	0
#N/A		#N/A	0
#N/A		#N/A	0
#N/A		#N/A	0

GROUP D	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	Breaks	M/Played	M/Won	F/Won	F/Lost	Fr/Diff	F/Average	Pos/wins	Pos/Frames	Final Position
1																														0	0	0	0	0	#DIV/0!	1		
2																														0	0	0	0	0	#DIV/0!	1		
3																														0	0	0	0	0	#DIV/0!	1		
4																														0	0	0	0	0	#DIV/0!	1		
5																														0	0	0	0	0	#DIV/0!	1		
6																														0	0	0	0	0	#DIV/0!	1		
7																														0	0	0	0	0	#DIV/0!	1		
8																														0	0	0	0	0	#DIV/0!	1		

Group Ranking	KO Ranking	Total Ranking	
#N/A		#N/A	0
#N/A		#N/A	0
#N/A		#N/A	0
#N/A		#N/A	0
#N/A		#N/A	0
#N/A		#N/A	0
#N/A		#N/A	0
#N/A		#N/A	0
#N/A		#N/A	0
#N/A		#N/A	0

GROUP WINNERS

1. 2/4 winners from each group will advance to the final knock-out stages.

2. Matches won will first decide the winners.

3. If two or more players in any Group have an equal number of wins at the end of the Round Robin Stages, the following procedures will apply to determine the Pos of the qualifiers of that group:-

- If two or more players have an equal number of wins, the better or best will be the player with the best Frame Difference.
- If still equal, the results of the matches between the players concerned will be the determinant for the winner between them.
- If a tie is still involved, the best differential in the matches of the tied players will be the determinant.
- If a tie is still involved total aggregate points from all matches are will determine the winner.
- If the end result is still equal a one-frame play-off using frame scores shall determine the winner. A re-spotted black will be the final decider if needed.

Position	* Points	Winner	500
1	200	Runner-up	400
2	180	Losing Semi finalist	300
3	160	Losing Quarter finalist	200
4	150	Losing 8 from last 16	100
5	140		
6	130		
7	120		
8	110	(* includes 100 points for attending)	

Scroll down for the knock-out results

Round Robin Best of 3 Frames

Quarter Final

Alan Hurley	0
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Sam Baird	2
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101

Grant Cole	0
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Andy Neck	2
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Dan Legasick	2
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Wayne Branton	1
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Darran Lock	0
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Steve Brookshaw	2
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59

Semi Final

Sam Baird	
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77,50

Andy Neck	
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Dan Legasick	
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Steve Brookshaw	
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56

Final

Sam Baird	2
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60,51



Steve Brookshaw	0
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