

Date

13/09/2008

Silver Waistcoat Event 1

GROUP A		1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	Breaks	M/Played	M/Won	F/Won	F/Lost	Fr/Diff	F/Average	Pos/wins	Pos/Frames	Final Position	
1	Cody Hall	1				0				0				0																		6	2	5	9	-4	-0.667	5		5
2	Haydon Pinhey	2				0				0				0																	40	6	2	4	9	-5	-0.833	5		6
3	Tom Casey		0			2																										6	4	9	4	5	0.833	3		3
4	Jake Stewart		2			2				2																						6	5	10	3	7	1.167	1		2
5	Tom Vanstone			2			2			2																					46	6	5	10	3	7	1.167	1		1
6	Adam Gallen			0										2		2															6	3	6	7	-1	-0.167	4		4	
7	Chris Coumbe								1					0													0				6	0	3	12	-9	-1.500	7		7	
8																															0	0	0	0	0	#DIV/0!	7			

Group Ranking	KO Ranking	Total Ranking	
90		90	Cody Hall
80		80	Haydon Pinhey
110	200	310	Tom Casey
130	300	430	Jake Stewart
150	200	350	Tom Vanstone
100	200	300	Adam Gallen
70		70	Chris Coumbe
#N/A		#N/A	0

GROUP B		1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	Breaks	M/Played	M/Won	F/Won	F/Lost	Fr/Diff	F/Average	Pos/wins	Pos/Frames	Final Position	
1	Tom Kevern	2				2				2				2																	59.42	5	4	8	3	5	1.000	1		2
2	Daniel Legassick	1				1				1				0																		5	0	3	10	-7	-1.400	6		6
3	Mitchel Grinstead		2			0																										5	4	8	3	5	1.000	1		3
4	Adam Lewin		1				2			0																						5	1	3	9	-6	-1.200	5		5
5	Jay Bullen			0						2																						5	2	4	7	-3	-0.600	4		4
6	Dale Branton			2																											44.40.76	5	4	8	2	6	1.200	1		1
7																																0	0	0	0	0	#DIV/0!	6		
8																																0	0	0	0	0	#DIV/0!	6		

Group Ranking	KO Ranking	Total Ranking	
130	300	430	Tom Kevern
80		80	Daniel Legassick
110	400	510	Mitchel Grinstead
90		90	Adam Lewin
100	200	300	Jay Bullen
150	500	650	Dale Branton
#N/A		#N/A	0
#N/A		#N/A	0

GROUP C		1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	Breaks	M/Played	M/Won	F/Won	F/Lost	Fr/Diff	F/Average	Pos/wins	Pos/Frames	Final Position	
1																																0	0	0	0	0	#DIV/0!	1		
2																																0	0	0	0	0	#DIV/0!	1		
3																																0	0	0	0	0	#DIV/0!	1		
4																																0	0	0	0	0	#DIV/0!	1		
5																																0	0	0	0	0	#DIV/0!	1		
6																																0	0	0	0	0	#DIV/0!	1		
7																																0	0	0	0	0	#DIV/0!	1		
8																																0	0	0	0	0	#DIV/0!	1		

Group Ranking	KO Ranking	Total Ranking	
#N/A		#N/A	0
#N/A		#N/A	0
#N/A		#N/A	0
#N/A		#N/A	0
#N/A		#N/A	0
#N/A		#N/A	0
#N/A		#N/A	0
#N/A		#N/A	0

GROUP D		1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	Breaks	M/Played	M/Won	F/Won	F/Lost	Fr/Diff	F/Average	Pos/wins	Pos/Frames	Final Position	
1																																0	0	0	0	0	#DIV/0!	1		
2																																0	0	0	0	0	#DIV/0!	1		
3																																0	0	0	0	0	#DIV/0!	1		
4																																0	0	0	0	0	#DIV/0!	1		
5																																0	0	0	0	0	#DIV/0!	1		
6																																0	0	0	0	0	#DIV/0!	1		
7																																0	0	0	0	0	#DIV/0!	1		
8																																0	0	0	0	0	#DIV/0!	1		

Group Ranking	KO Ranking	Total Ranking	
#N/A		#N/A	0
#N/A		#N/A	0
#N/A		#N/A	0
#N/A		#N/A	0
#N/A		#N/A	0
#N/A		#N/A	0
#N/A		#N/A	0
#N/A		#N/A	0

GROUP WINNERS

- 2/4 winners from each group will advance to the final knock-out stages.
- Matches won will first decide the winners.
- If two or more players in any Group have an equal number of wins at the end of the Round Robin Stages, the following procedures will apply to determine the Pos of the qualifiers of that group:-
 - If two or more players have an equal number of wins, the better or best will be the player with the best Frame Difference.
 - If still equal, the results of the matches between the players concerned will be the determinant for the winner between them.
 - If a tie is still involved, the best differential in the matches of the tied players will be the determinant.

Position	* Points	Winner	Points
1	150	Runner-up	400
2	130	Losing Semi finalist	300
3	110	Losing Quarter finalist	200
4	100	Losing 8 from last 16	100
5	90		
6	80		
7	70		
8	60	(* includes 50 points for attending)	

Scroll down for the knock-out results

Round Robin Best of 3 Frames

Quarter Final

Tom Casey	0
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Mitchel Grinsted	2
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Jake Stewart	2
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Tom Vanstone	0
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Dale Branton	2
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65,46

Jay Bullen	0
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Tom Kevern	2
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Adam Gallen	1
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Semi Final

Mitchel Grinsted	2
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Jake Stewart	0
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Dale Branton	2
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48

Tom Kevern	0
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Final

Mitchel Grinsted	0
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Dale Branton	2
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